

**IN THE CLAIMS:**

The text of all pending claims are set forth below. Cancelled and withdrawn claims are indicated with claim number and status only. The claims as listed below show added text with underlining and deleted text with ~~strikethrough~~. The status of each claim is indicated with one of (original), (currently amended), (previously amended), (cancelled), (withdrawn), (new), (previously added), (reinstated - formerly claim #), (previously reinstated), (re-presented - formerly dependent claim #) or, (previously re-presented).

Please AMEND the claims in accordance with the following:

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1. (CURRENTLY AMENDED) A method for creating hierarchies via a network, comprising:  
sending an account/subscription level invitation to one or more telecommunication entities to join a hierarchy;  
receiving, from the one or more of the telecommunication entities, a request to join the hierarchy based upon the account/subscription level invitation;  
transferring value between ~~one~~ two or more accounts/subscriptions in the hierarchy; and  
reloading one or more accounts/subscriptions in the hierarchy with configurable different values from another of the one or more accounts/subscriptions.

2. (PREVIOUSLY PRESENTED) The method for creating customer hierarchies via a network according to claim 1, further comprising adding information to the hierarchy, wherein the information comprises a pre-paid account of a sender of the request.

3. (PREVIOUSLY PRESENTED) The method for creating customer hierarchies via a network according to claim 1, further comprising adding information to the hierarchy, wherein the information comprises a post-paid account of the sender of the request.

4. (PREVIOUSLY PRESENTED) The method for creating customer hierarchies via a network according to claim 1, further comprising adding information to the hierarchy, wherein the information comprises a pre-paid subscription of the sender of the request.

5. (PREVIOUSLY PRESENTED) The method for creating customer hierarchies via a network according to claim 1, further comprising adding information to the hierarchy, wherein the information comprises a post-paid subscription of the sender of the request.

6. (ORIGINAL) The method for creating customer hierarchies via a network according to claim 1, wherein the invitation is a pre-paid account level invitation.

7. (ORIGINAL) The method for creating customer hierarchies via a network according to claim 1, wherein the invitation is a post-paid account level invitation.

8. (ORIGINAL) The method for creating customer hierarchies via a network according to claim 1, wherein the invitation is a pre-paid subscription level invitation.

9. (ORIGINAL) The method for creating customer hierarchies via a network according to claim 1, wherein the invitation is a post-paid subscription level invitation.

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10. (ORIGINAL) The method for creating customer hierarchies via a network according to claim 1, wherein the entities are users and/or owners of pre-paid or post-paid mobile phones.

11-12. (CANCELLED).

13. (PREVIOUSLY PRESENTED) The method for creating customer hierarchies via a network according to claim 1, wherein the one or more accounts are associated with different types of subscriptions.

14. (ORIGINAL) The method for creating customer hierarchies via a network according to claim 1, further comprising:  
reloading one or more accounts with value from other accounts.

15. (CURRENTLY AMENDED) A system for creating hierarchies via a network, comprising:

means for sending an account/subscription level invitation to one or more telecommunication entities to join a hierarchy;

means for receiving, from the one or more of the telecommunication entities, a request to join the hierarchy based upon the account/subscription level invitation;

transferring value between ~~one~~ two or more accounts/subscriptions; and

reloading one or more accounts/subscriptions with configurable different values from another of the one or more accounts/subscriptions.

16. (CURRENTLY AMENDED) A method for creating hierarchies via a network, comprising:

sending an account level and/or subscription level invitation to one or more mobile phones to join a hierarchy;

receiving, from the one or more mobile phones, a request to join the hierarchy based upon the invitation;

adding account and/or subscription information to the hierarchy;

transferring value between ~~one~~ two or more subscriptions associated with the one or more mobile phones;

reloading the one or more subscriptions with configurable different values from another of the one or more accounts; and

reloading one or more accounts with value from other accounts.

17. (ORIGINAL) The method for creating customer hierarchies via a network according to claim 16, wherein the one or more subscriptions are subscriptions of different types.

18. (CURRENTLY AMENDED) A method for automatically creating hierarchies without human processing via a network, comprising:

automatically sending an account/subscription level invitation to one or more telecommunication entities to join a hierarchy;

automatically receiving, from the one or more of the telecommunication entities, a request to join the hierarchy based upon the account/subscription level invitation;

transferring value between ~~one~~ two or more accounts/subscriptions in the ~~hierarchy~~ hierarchy; and

reloading one or more accounts/subscriptions in the hierarchy with configurable different

values from another of the one or more accounts/subscriptions.

19. (PREVIOUSLY PRESENTED) The method for creating customer hierarchies without human processing via a network according to claim 18, further comprising adding information to the hierarchy, wherein the information comprises a pre-paid account of the sender of the request.

20. (PREVIOUSLY PRESENTED) The method for creating customer hierarchies without human processing via a network according to claim 18, further comprising adding information to the hierarchy, wherein the information comprises a post-paid account of the sender of the request.

B 21. (PREVIOUSLY PRESENTED) The method for creating customer hierarchies without human processing via a network according to claim 18, further comprising adding information to the hierarchy, wherein the information comprises a pre-paid subscription of the sender of the request.

22. (PREVIOUSLY PRESENTED) The method for creating customer hierarchies without human processing via a network according to claim 18, further comprising adding information to the hierarchy, wherein the information comprises a post-paid subscription of the sender of the request.

23. (ORIGINAL) The method for automatically creating customer hierarchies without human processing via a network according to claim 18, wherein the invitation is a pre-paid account level invitation.

24. (ORIGINAL) The method for automatically creating customer hierarchies without human processing via a network according to claim 18, wherein the invitation is a post-paid account level invitation.

25. (ORIGINAL) The method for automatically creating customer hierarchies without human processing via a network according to claim 18, wherein the invitation is a pre-paid subscription level invitation.

26. (ORIGINAL) The method for automatically creating customer hierarchies without human processing via a network according to claim 18, wherein the invitation is a post-paid subscription level invitation.

27. (ORIGINAL) The method for creating customer hierarchies without human processing via a network according to claim 18, wherein the entities are users and/or owners of pre-paid or post-paid mobile phones.

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28-29. (CANCELLED).

30. (PREVIOUSLY PRESENTED) The method for automatically creating customer hierarchies without human processing via a network according to claim 18, wherein the one or more accounts are associated with different types of subscriptions.

31. (ORIGINAL) The method for automatically creating customer hierarchies without human processing via a network according to claim 18, further comprising:  
automatically reloading one or more accounts with value from other accounts.

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